(Affiliated to University of Mumbai)

#### **Report of Expert Lecture on**

Agile Practices for AI/ML

The guest lecture Titled as "Agile Practices for AI/ML" was conducted on 14th August, 2024. The lecture was conducted for third year students of the Computer Department. It was conducted for Software Engineering subject.

#### **Objective(s):**

- 1. To understand Agile Practices in software development
- 2. To understand Project Management

**Topic:** Agile Practices for AI/ML

Beneficiaries: Third year students of the Department of Computer

**Engineering No. of Participants: 31** 

Venue / Mode: CC / Offline Date / Duration: 14th August, 2024

**Resource Person:** 

Mr.Leston Alvares, SEARCE Canada Inc.

#### **Key Points:**

Mr.Leston Alvares explained about the concepts of Agile Methods used for Machine Learning Projects. The Scrun Process and Methodology was also thoroughly explained by him. He brushed through some of the real life applications as an example. He also shared list of courses available in this field required by Industry Professionals for this job.

The lecture was followed by a Question-Answer session, facilitating the participants to get inputs from the guest on their queries related to the topic. The guest addressed all the questions and provided their valuable input for the same to the participants.

# **Event Outcome(s):**

- 1. Students are able to engage in independent and life-long learning in the broadest context of Agile Process
- 2. Students are able to apply Agile Methodology in ML problems for the real time applications.

## MAPPING OF EVENT OUTCOME WITH POs/PSOs:

#	PO1	PO2	PO3	PO4	PO5	PO6	<b>PO7</b>	PO8	PO9	PO10	PO11	PO12	PSO1	PSO <sub>2</sub>
EO1	3	2	2	3	3	ı	-	3	-	ı	2	3	3	3
EO2	3	3	3	3	3	-	-	3	-	-	2	3	3	3

# Feedback Link and Analysis:

## Photos:





# **Event Coordinator(s):**

Ms.Sayali Mane,

Assistant Professor,

Department of Computer Engineering